

Okay! or No Way!

Objective: Get kids moving and apply their understanding of different Leave No Trace practices. Good activity for a large group.

Time frame: 15 – 20 minutes

Age group: Youth, ages 8 yrs and older.

Materials: Rope or other object to mark boundaries. Card decks from other PEAK/Teen activities or your own set of situation cards.

Description: This is a Leave No Trace version of tag. Divide your group in two. One group is the “Okay” group and the other is the “No Way” group. Line each group up shoulder-to-shoulder facing each other with about five feet in between. About 20-30 ft. behind each group is another line—each team’s “safety zone.” See diagram below.



Read a scenario, such as the following—you may also use cards from other PEAK or Teen activities (Draw Deck, Team Challenge Cards):

“Your group is walking along the trail and decides it is time to take a break for lunch. You find some nice rocks off the side of the trail to stop and enjoy your lunch so you are out of the way of other hikers.”

At this point, the groups will decide and shout either “Okay!” or “No Way!” depending on whether the scenario demonstrates an “Okay” or “No Way” Leave No Trace practice.

If “Okay” is called, that group will chase the “No Way” group back to their team’s “safety zone” (30 or 50 ft. behind) and attempt to tag group members on the way. If they do, those tagged individuals join the “Okay” team. The opposite occurs if “No Way” is called.

The game can last as long as you have questions or until one team gains all the players.

